



LAUBWERK

Laubwerk unveils 10 new 3D tree species (360 models) in Plants Kit 2

3D graphic innovators Laubwerk unveil their latest selection of cutting-edge CG trees for 3ds Max and CINEMA 4D.

Potsdam, Germany, June 28, 2013: German software start-up Laubwerk announces the release of their second collection of render-ready, realistic 3D trees designed specifically for CG artists and architects, [Laubwerk Plants Kit 2](#). This new package of 10 Temperate Deciduous Trees (in 36 variants per species) expands the Laubwerk catalog of highly useful 3D tree models that designers can easily insert into their 3D scenes and renderings via the innovative Laubwerk Player plugin for Autodesk® 3ds Max® and MAXON® CINEMA 4D®.

Plants Kit 2 offers a practical and diverse selection of highly-detailed and customizable trees native to North America and Europe, including Norway maple, sycamore maple, horse-chestnut, red horse-chestnut, silver birch, sweetgum, English oak, weeping willow, mountain ash and silver linden.

Laubwerk Plants Kit 1 and 2 are each available now for 149 Euro (w/o VAT) at laubwerk.com/store and [selected resellers](#).

Philip Paar, founding director of Laubwerk GmbH, explains that Plants Kit 2 comes with useful tree shapes and species for temperate climates. "We are endlessly inspired by trees found around us. Certainly, we want to meet the demand for other regions as well and will soon be creating trees and shrubs for other climate zones as well." Together with the release of Plants Kit 2, the company also released a major update to its Laubwerks Player plugin that comes with each Plant Kit. Version 1.0.5 offers substantial performance upgrades for all 3ds Max and CINEMA 4D users. The update is free to existing users and they can [download it](#) just by logging into their account at laubwerk.com/account. It sports numerous improvements, including but not limited to:

CINEMA 4D

- Added support for CINEMA 4D R12 and R13 on Mac.
- Improvements to VRAY for C4D material generation to prevent dark artifacts on the back, as well as ensuring proper material preview.
- Fixed an issue causing plants with a leaf density less than 100% to take a long time to generate.

3ds Max

- Faster and more visually appealing Skeleton drawing mode.
- Caching of plant models for faster loading of plants and improved memory use.
- Enhanced usability via buttons for switching between viewport modes.
- Extended MaxScript access to query plants meta data.
- Fixed issue in which materials would occasionally break when species was changed.
- Fixed an issue causing plants with a leaf density less than 100% to take a long time to generate.

Every Laubwerk 3D tree is created by modeling experts and botanical specialists who ensure that each tree looks great, without requiring overly-complex controls or slow rendering times. Models are controlled in 3ds Max and CINEMA 4D using the free Laubwerk Player, an innovative plugin that offers drag-n-drop simplicity and easy customization for architects, landscape architects and CG artists who need a fast-track solution for placing authentic trees in their projects.

These trees can be adjusted according to season (4), age (3) and shape (3). Laubwerk's multiple drawing modes and easy to control Level of Detail means that even scenes with multiple trees maintain fast viewport control, along with high-speed rendering with V-Ray, VRAYforC4D, Scanline and mental ray support.

About Laubwerk GmbH

Founded in 2010, Laubwerk® is a Berlin-born, Potsdam-based CG software company that offers fast and fluent solutions for architects and CG artists requiring 3D plant models while working with popular 3D software platforms. Laubwerk sets new technical and quality standards with authentic-looking plants that require minimal time and effort while offering maximum detail and control. (www.laubwerk.com)

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